

Usports Beach Games 2015 – Beach Touch

Beach Touch Rules Summary

1. Games are 7 mins flat for the Round Games and Finals are 7 min halves with 1 min break.
2. To start the game/ after a touch has been effected, tap the ball on ground and pass (not roll ball, player NOT allowed to take one step) after the referee has signaled for the start.
3. Back paddle 3m instead of 5m.
4. Tap the ball on ground to start a Penalty, the ball need not have contact with foot.
5. To Score - Ground ball on or over the score line and within the touchdown zone without being touched.
6. FOUR touches per possession unless or there is an infringement
7. If ball touched in flight, touch count for the attacking team CONTINUES.
8. If ball touched in flight and goes to the ground, attacking team loses possession of the ball.
9. Defending team that was scored against is to start from their own score line. The team that has just scored is to retreat the half way mark before the referee will signal for the start of the game.
10. The defender cannot impede the attacker from tapping/ grounding the ball to the ground or his team will be penalized (7m) or penalty try (for hard touches especially).
11. In the event of a draw for semis/finals, we will play a "One Touch Shoot out" - 3 vs 2 team composition remains, however, each team is only allowed ONE touch. When the touch is effected, ball possession turns over. This goes on until someone scores.